

BESPOKE CURRICULUM

Order of Learning

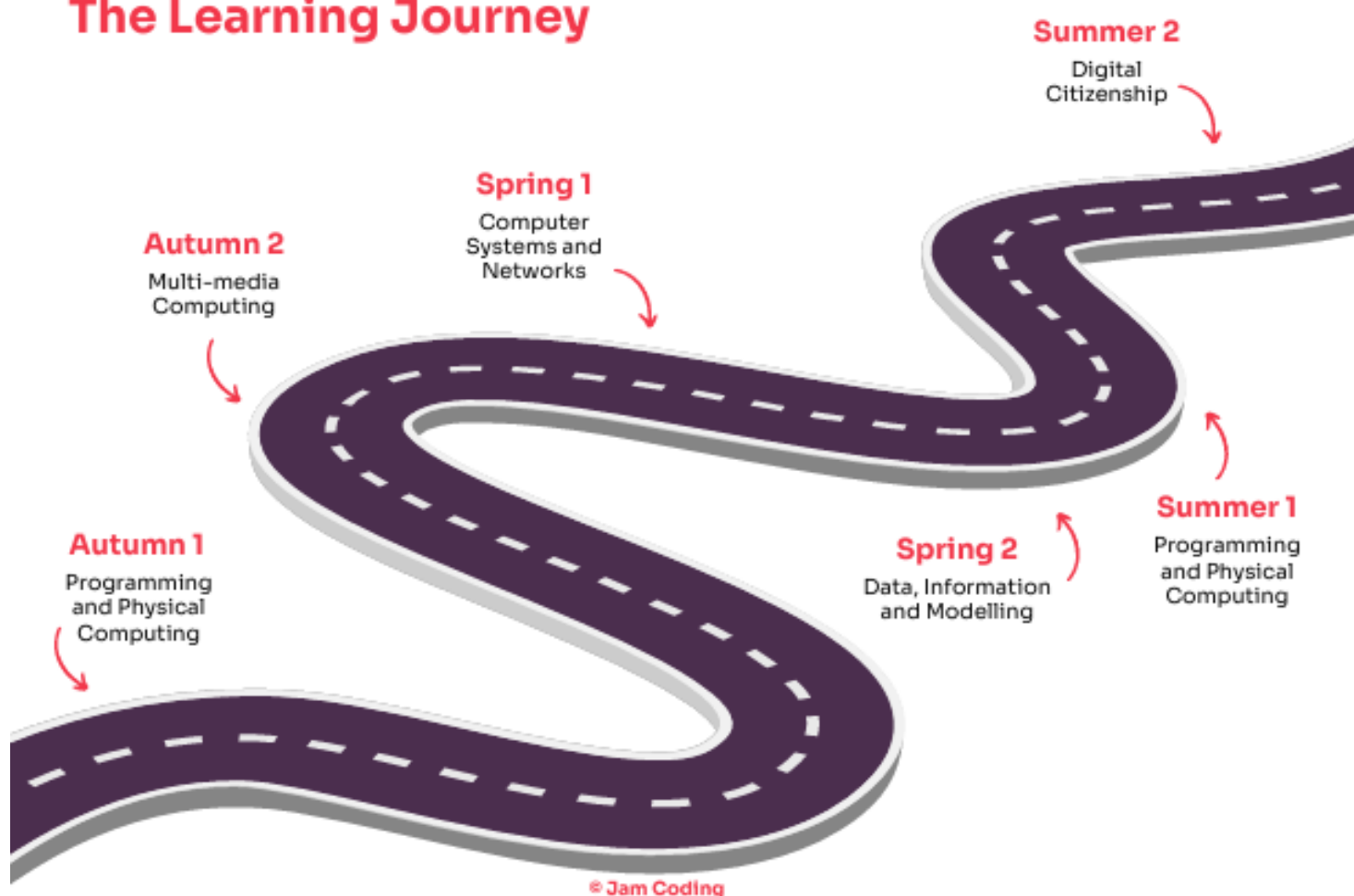
RECEPTION

YEAR 6

Half Term 1	Coding Cats & Dogs	Game Making	Solving Problems with Algorithms	Physical Systems Coding Recycled Musical Instruments	Arcade Gaming	Robotics
Half Term 2	Creative Computing	Animation	School Radio Show	Multimedia Quiz	Video Editing - Try not to Laugh	Photo Editing - Movie Stars
Half Term 3	Awesome Animations	Online Treasure Hunt	Gathering Data - Online Research	Computer Aided Design - Game Characters	History of Computing	Web Design
Half Term 4	Terrific Technology	Presenting Our Community	Presenting Data - Spreadsheets and Databases	Analysing Data Game Competition	Collecting and Analysing Data - Local Transport	Lemonade Stand Game Hacking with Data Analysis
Half Term 5	Creative Creature Coding	Coding A Story	Game Design Scratch	Coding a Quiz - Visual Programming	Physical Computing Gaming	Arcade Gaming - Advanced Visual Programming
Half Term 6	Online Safety Creations	Online Safety Comic Creator	Digital Citizenship - Podcasters	Digital Citizenship - Game Designers	Digital Citizenship - Influencers	Digital Citizenship - Web Designers

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The Learning Journey



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